Department of Computer Engineering



Paper Presentation

Guidelines for Participants:

Topics of Paper

- Image Steganography Kmeans & Encryption
- Social Media Community using Optimized Clustering
- Secure File Storage on Cloud using Hybrid Cryptography
- > E-learning Platform using Cloud Computing
- Data Duplication Removal using File Checksum

Rules of Event

- Maximum two participants per paper allowed
- Participant may be from Diploma, Degree and allied branches of Computer Engineering
- ➤ The paper should be in IEEE document format
- The participants are required to send a soft-copy along with abstract
- The front page of paper should be consisting of participants / team member names, contact no., email id, college name and title at the top of the page
- Time limit of 10 + 3 min is given to participant to present their paper
- Two minutes question & answer after presentation
- Video (if any) allowed but within same time
- Selected papers will be intimated through email

GENERAL RULES:

1. Any team that is not ready at the specified time and specified dimensions will be disqualified immediately.

- 2. Judges decision shall be final and binding on all.
- 3. The organizers reserve all rights to modify any or all of the above rules as they deem fit.

Project Idea

Guidelines for Participants:

Rules of Event

- Maximum four participants per Team of Project allowed
- Participant may be from Diploma, Degree and allied branches of Computer Engineering
- Leader of that group should represent their idea
- Time limit of 10 + 3 min is given to participant to present their idea
- > Two minutes question & answer after presentation
- Presentation skills, Communication, knowledge & Scope of project will be observed

GENERAL RULES:

- 4. Any team that is not ready at the specified time and specified dimensions will be disqualified immediately.
- 5. Judges decision shall be final and binding on all.
- 6. The organizers reserve all rights to modify any or all of the above rules as they deem fit.